

MARKED-UP COPY OF AMENDED CLAIMS

1(amended). A word game comprising:

a plurality of letter indicator members, each having a letter indicia corresponding to a selected letter or choice of letter, each letter indicia being assigned a predetermined point value for use in calculating an initial score value of a word formed from a random selection of said letter indicia; and

a plurality of separate and independently movable score manipulation members, each having a scoring indicia for manipulating the initial score value and determining a final score value of said word, said score manipulation members being arrangeable in a random and different order from one game to the next.

8(amended). A method of playing a word game comprising the steps of:

(1) initially,

(a) providing a plurality of letter indicator members, each having a letter indicia corresponding to a selected letter or choice or letter, each letter indicia being assigned a predetermined point value;

(b) providing a plurality of separate and independently movable score manipulation members, each having scoring indicia; and

(c) arranging said score manipulation members randomly and in a different order than the order used in a previous game; and

(2) on each player's turn,

(a) randomly selecting a plurality of said letter indicia;

(b) randomly selecting one of said score manipulation members;

(c) forming a word from the letter indicia selected; and

(d) calculating a final score value of the word so formed with reference to the predetermined point values of the letter indicia in the word and the scoring indicia of the score manipulation member selected.

13(amended). A method of playing a word game according to claim 8 comprising, in step (2)(d), awarding bonus points if all, or all but one of, the [selected] letter indicia selected are used in forming the word.

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